

Collect a folkdress! –game

Age 6 +

2 – 8 players

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game board

50 “Pukukortti” (= Folkdress cards) that creates 10 folkdress combinations

8 “Laukkukauppias” (= peddler) cards

a die

8 game pieces, 1 for each player

PREPARATION

Open the game board and set it on the table. Set the LAUKKUKAUPPIAS cards to their space on the game board.

Shuffle the PUKUKORTTIs and set them face down to their space on the game board.

Each player picks a game piece and puts it to the LÄHTÖ-space.

THE OBJECT

The object of the game is to collect yourself all five parts of one folkdress. One part of the costume can be replaced by a LAUKKUKAUPPIAS card.

PLAYING

The player who starts, rolls the die and moves his token the given number of steps. The player follows the instruction written on the space and after that the player sitting on his left starts his turn.

OTA PUKUKORTTI -space: The player takes the top card from the PUKUKORTTI deck and sets it in front of him on the table face up so that everyone can see it. If all the cards from PUKUKORTTI deck are used and no one hasn't yet collected a full national costume this space becomes a VAIHTO space.

VAIHTO-space: The player can exchange any PUKUKORTTI from the other player's desk. The player must give one of his cards to replace the one he took. LAUKKUKAUPPIAS card cannot be exchanged. If the player doesn't have cards or doesn't want to exchange, his turn ends. By exchanging cards you can get more parts for the folkdress you are collecting or you can weaken the chances of another player to collect his.

LAUKKUKAUPPIAS-space: Laukkukauppias is a peddler, a trader wondering by foot, sometimes riding a horse, carrying ribbons, buttons, scarves, fabrics and jewels in his huge bags. They sold these supplies on their way. On the Laukkukauppias space the player takes one Laukkukauppias card and sets it on the table in front of him. He can create one part for the folkdress from the supply he bought from the peddler. So Laukkukauppias is basically a joker, a wild card that can replace any of the PUKUKORTTIs. If the player comes later to a Laukkukauppias space, he won't get another Laukkukauppias card and his turn ends.

LEPOTAUKO-space: Here you have to rest. Have you gone out without an apron or a headwear? Maybe someone looked at you with the evil eye and you got sick. You got to rest for this turn.

WINNING:

The game ends when one of the players has collected five parts of one folkdress. One of the parts can be replaced with LAUKKUKAUPPIAS card. This player wins the game.